

12.-22.8.2022



1 stage training course organized by NGO Genesis and
FAKESCAPE

Funded
by





WHAT IS THE *PROJECT* ABOUT?

The project **ESCAPE FAKE NEWS** is a one stage Erasmus+ project aiming to introduce the techniques of fact-checking, revealing fake news and gamification in non-formal education.

There are many disinformation websites. A lot of hoaxes are spreading on social media. Some people may get confused about what is even real and what is not. Almost four years ago, we started teaching students via a game, how to be **more aware** on the Internet, and how they *can spot fake news on social media*.

We aim to empower youth and to show that on anyone's voice matters. We are looking for young people that already work with youth people or are very interested in this topic. *Our goal is not only to teach and share our experiences.* Moreover, we want to show the path to the participants and inspire them to involve their activities. The main aim of the training course is the sustainability. Participants will get our **support to develop their own project tackling disinformation** in their national teams.



OBJECTIVES

Through this project, we want to share our experiences that we gained via developing and introducing our workshops based on board and escape games with young, active people from different countries. The training course will not only help to improve participant's skills and knowledge about the topic, but it will also help them to invent their own game-based activities, which they would be able to implement at their local level.

ACTIVITIES

Participants will try some new techniques used for teaching media literacy and critical thinking. These techniques can be later used in your local communities. Participants will play Fakescape games that were successfully played in more than **300** schools around Europe or in India. Not only this will be inspiration on how to make their own educational games. We will also spend one day as journalists making our own news, we will discover, what is so interesting about conspiracy theories and much more.

Our lecturers will also provide guidance while creating new games. We will meet interesting experts from academical environment and from local and international organizations focusing on media literacy. Interactive workshops, experimental learning and learning by doing methods will guide participants through the project.



RESULTS

The results of this project will have an impact on participants in the way that they will be able to understand what fake news is, but also realize why they are spreading so fast.

They will have an overview of terms such as critical thinking, cognitive dissonance, conspiracy theories, hoaxes, censorship, and propaganda and they will be able to spot false information not only on the Internet.

Another result will be developing new games that will be used by the participants in their home towns or organizations. Through this game, they will be able to share peer to peer, what they have learned during the training with other people from their communities.

FAKESCAPER

PROFILE OF PARTICIPANTS

We would like to invite active people interested in topics of fake news, disinformation, or hoaxes with a communicative level of English. They are also interested in gamification and non formal education.

We are especially looking forward to participants that have the intention to work with youngsters and create projects in their countries or to participants already working with youth people.

Participants can be from different social backgrounds and regions. This program requires a one-year commitment to themselves and this training.

Welcomed are people between 18 and 35 years.

- youth workers, educators

NUMBERS OF PARTICIPANTS

ITALY	5
CZECH REPUBLIC	5
GREECE	5
SLOVAKIA	5
TURKEY	5
SPAIN	5

Participants must be selected by 10.7.



SELECTION PROCESS

Each organization can nominate 4-5 participants to the selection process.

Try to keep **gender balance**. Be ready to have **stand-ins**.

The final number of the selected participants per country **will be confirmed by Genesis & FakeScape**.

Only participants confirmed by Genesis are able to start for preparing travel itinerary. However, no participants is allowed to **purchase any travel without Genesis confirmation**.

CALL FOR PARTICIPANTS

In order to find the best participants we want to make sure, that call for participant will be correctly communicated. Saying that, we prepare a keywords and draft of text to give you idea about which audience we want to target.

We bare in mind that you know your audience better, so feel free to edit it, rephrase etc.

TRAVEL COSTS

ITALY	245 eur
CZECH REPUBLIC	20 eur
SLOVAKIA	150 eur
SPAIN	245 eur
GREECE	245 eur
TURKEY	245 eur

REMEMBER, ONLY THE MOST ECONOMICAL TRANSPORTATION WILL BE REIMBURSED.

30 EUR
WILL BE USED FOR THE LOCAL TRANSPORTATION

ECO TRAVEL

To put it simply, Erasmus+ green travel is choosing the most sustainable way of transport to & from your destination. Even though, it might cost more. That's why there is now an extra budget for it (see the table below).



STANDARD TRAVEL	GREEN TRAVEL <input checked="" type="checkbox"/>
23 EUR	-
180 EUR	+ 30 EUR extra
275 EUR	+ 45 EUR extra
360 EUR	+ 50 EUR extra
530 EUR	+ 80 EUR extra

TIPS FOR ERASMUS+ GREEN TRAVEL

1. Travel on a train or bus
2. Plan your trip well and choose the best means of transportation. Especially short distances can often be covered by bus or train and flights can be avoided.
3. Prioritise direct flights
4. Remove all the electrical devices from the network when leaving home
5. Do not print your boarding pass, invoices, other documents if you can have in an electronic way.
6. Take less baggage - travel light. --> only take as much as you really need.

Good to know: when choosing greener means of transport you can get up to 3 extra travelling days (to compensate for it being slower than planes).

REIMBURSEMENT



- Don't buy anything without Genesis approval only the most economical and direct way of travel will be reimbursed
- Presence during whole project is obligatory for reimbursement
- Collect and keep all invoices (visa), tickets and boarding passes to be eligible for reimbursement

We will reimburse your costs: via bank transfer to sending organization.

Keep your travel documents in e-version if possible that can be easily sent by e-mail, please. Let's be eco-friendly together!

HOW TO GET FROM PRAGUE AIRPORT TO THE CITY CENTRE?



PUBLIC TRANSPORT

The best way how to get to the hotel from the airport is to take the **bus number 119** → You will get off at the last stop **Nadrazi Veleslavin**, where you change to the → **metro line A (green line)**. → **Line A takes you to the stop Muzeum or Můstek.**

- Bus 119 runs frequently, approximately every 10 to 15 minutes, depending on the time of the day. Please note that this bus runs from 4:23 AM to 11:42 PM.
- For current timetable click [here](#).

When travelling by public transport, it is necessary to buy tickets, which can be purchased at the airport, or in yellow ticket machines located at the bus stops.



!!! Tickets must be validated !!!
immediately after boarding the bus/tram/metro.

Ticket price is **40 CZK** - transfer ticket for 90 minutes
same ticket can be used for metro, tram and buses around Prague
You can also buy 24 hours ticket for 120 CZK (4-5 EUR).

TIP: Download application 'IDOS' or 'Jizdni Rady' where you can easily find all connections and schedules within Prague for a tram, bus, and metro. The app will also show you where to change lines.

ANOTHER OPTION



Route AE (Airport Express)

- AE bus goes from the airport to the city center. It terminates at Hlavní Nadrazi (Main Railway Station, metro line C - red line).
- There you can take metro line C, go to Muzem where you change for metro A - green line that takes you to Jiřího z Poděbrad where your hotel is located.
- The cost is 60 CZK (2 EUR).
- You can buy the ticket from the bus driver. This service runs every 15 - 30 minutes from 5:30 AM to 10 PM, and the ride takes 50 minutes.
- For current timetable click [here](#).

ABOUT *NGO* GENESIS

Genesis is a non-governmental organization with a long tradition and simple philosophy.

TO KNOW IS TO GROW.

GENESIS PROVIDES INDIVIDUAL
AND GROUP TRAINING.

AT GENESIS, WE SUPPORT ALL
EFFORTS TO LEARN, BECAUSE THE
MORE WE EXPERIENCE, THE
BETTER OFF WE ALL BECOME.

WE BELIEVE THAT INNOVATION IN
EDUCATION HELPS EMPLOYEES,
EMPLOYERS, AND SOCIETY AS A
WHOLE TO SUSTAINABLY GROW
AND DEVELOP.

OUR GOAL IS TO HELP
INDIVIDUALS AND
COMPANIES TO RECEIVE
TRAINING THAT IS NOT
ONLY GREAT BUT ALSO
SOCIALLY RESPONSIBLE.





ABOUT FAKESCAPE

OUR GAMES ARE TEACHING STUDENTS HOW TO VERIFY INFORMATION, THINK CRITICALLY AND READ CAREFULLY. THROUGH THE COMBINATION OF BOARD AND ESCAPE GAME, YOUNG PEOPLE WILL LEARN HOW FAKE NEWS, DISINFORMATION OR MANIPULATION WORK.

Fakescape is an association that creates the unique educational games about media literacy and cyber security.

WE BELIEVE THAT THE INTERACTIVE WAY OF TEACHING IS THE BEST TECHNIQUE AND THE FUTURE OF TEACHING

OUR PROJECT NOMINATED FOR A NUMBER OF AWARDS. OUR BIGGEST SUCCESS IS 2ND PLACE IN INTERNATIONAL COMPETITION P2P GLOBAL DIGITAL CHALLENGE 201 IN WASHINGTON D.C: AND 1ST PLACE IN CHARLEMAGNE YOUTH PRIZE 2021.

HOW TO APPLY

QUESTIONS:

- 1) Tell us, why is media literacy important and why.
- 2) What would you like to learn and try?

UPLOAD THE VIDEO:

Upload it to Google Drive, then copy-paste the link to the relevant section of the Participant Application form.

DEADLINE

For filling application form:
10.7.2022

For purchasing tickets:
20.7.2022

**!! DON'T BUY ANYTHING
WITHOUT OUR APPROVAL !!**

In order to apply, we ask you to send us a short video answering these 2 questions. Please, tell us:

YOUR VIDEO:

Record yourself. Your video can be recorded with a mobile phone and should not be longer than 2 min.

[CLICK HERE FOR THE APPLICATION FORM.](#)

Venue and accommodation

The project will take place in a village called Horní Sokolovec.

It is a lovely venue so you will explore the real Czech countryside and also you will have a perfect space for the learning process.

Chata (cottage) Doubravka is located in a semi secluded area in the attractive surroundings of the protected landscape area of the Iron Mountains in the Highlands.

Due to its location and facilities, the centre is used year-round mainly for training and educational activities such as outdoor schools, summer camps, language and thematic courses, training, teambuilding, etc.

<https://chatadoubravka.cz/>





TEAM



Tereza



Verča



Pavel



Julie

Our team of skilled lecturers and educators is looking forward to share the experience with you.

See you in Czechia!

CONTACTS



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